

Year 4 Design Technology

Steps to knowing	End Point statement						
What are levers and linkages? Which products include levers and linkages?	How do levers work? (Refer to work from Year 1) What is a linkage and how does it work?	How can levers be fixed together to form linkages? Which part of the system is the input and which is the output? Which are the fixed pivots and which are the loose pivots? How can I mark, cut and join materials securely?	What is the design criteria for our product? How can I record my ideas to explain to others how my design meets these criteria? (annotated sketches and prototypes)	How can I make my product in the right order thinking about the skills, tools techniques and materials I need?	Do my levers and linkages work smoothly in the intended way? Do I need to change anything? How can I finish my work well?	How can I test my finished product? Does my product meet the design specification? What are its strengths and areas for development?	Mechanical - Design, make and evaluate a purposeful product incorporating levers and linkages. Use a linkage to join two or more pivoted levers to create a moving mechanism.
What is an electrical system? What existing products in the home and school environment include series circuits	How does a battery powered product work? What are the key features and components of a battery powered product and how	How do I construct a series circuit, including input and output devices? How can I use my understanding of computing to	How will we create design criteria to meet our product's user's needs and fulfil its intended purpose?	What are the main stages in making and testing my product? What are the most suitable tools and	Have I constructed my series circuit correctly? Do I need to debug my	Does my product meet my design criteria? What strengths and areas for improvement are there?	Electrical systems -Design, make and evaluate a purposeful electrical system incorporating switches. Use knowledge of electrical systems, such as series circuits to incorporate switches, bulbs and buzzers. Apply



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incorporating	do they all	program and	How can I	materials for me	computer control		their understanding of
switches, bulbs	interact?	control my	communicate my	to use to	program?		computing to program and
and buzzers?		product?	ideas accurately,	construct my			control their products.
dila sazzers.		What skills and techniques will allow me to accurately cut, shape, join and finish materials?	using annotated sketches and cross-sectional or exploded diagrams?	product?			
How can I tell	How are the	How can I follow	What are the	What ingredients	Have I selected	Does my product	Food - Design, make and
whether a	foods I am tasting	a recipe	different ways	will I use to make	and used the	meet the design	evaluate a food product
product is	processed and	successfully?	that I can prepare	an appealing	most appropriate	criteria? Is there	which is healthy, using
healthy?	where do they		ingredients?	product that is	utensils and	anything I might	appropriate equipment
	come from?	What must I do	e.g. the bridge	part of a	equipment to	do differently next time?	and utensils to prepare and combine food.
What are the		before preparing	and claw	balanced diet and	prepare and	Hext time:	Demonstrate an
different food	What is the	food in order to	technique,	meets the needs	combine the		understanding of a range
groups and why	difference	stay safe and why	grating, peeling,	of the user and	ingredients?		of fresh and processed
are they	between fresh	is this important?	chopping, slicing,	purpose?			ingredients appropriate
important?	and processed		mixing,	Include			for their product, and whether they are grown,
	foods?		spreading,	appearance,			reared or caught.
What are the			kneading and	taste, texture and			· ·
different ways			baking.	aroma.			
that I can							
describe foods?				How can I make			
Include				my own recipe			
appearance,				clear including			
taste, texture and				ingredients			
aroma.							



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		utensils and		
		method?		

Vocabulary

shell structure, prototype, lever, linkage, pivot, slot, bridge, guide, system, input, process, output, linear, rotary, oscillating, reciprocating, series circuit, fault, connection, toggle switch, push-to-make switch, push-to-break switch, system, input device, output device

NC Links